

Abby O'Malley

3D Modeling - Visual Effects

aabrbty@gmail.com

aabrbty.com

973-710-2289

Work Experience

Office Assistant and Server - Crossroads

Sept 2024 - Present

- Design posters for events and promotional material
- Update calendars on website
- Create Monthly Newsletter
- Organize office space and digital files
- Process customer orders, deliver food and beverages promptly in a fast paced environment
- Stayed up-to-date with menu items and specials
- Maintained a clean and organized kitchen and dining room

Retail Associate, Doughnut Maker - Dreyer Farms

Sept 2025 - Present

- Greet customers, answer questions, and share product knowledge
- Assisting with inventory, including receiving and stocking merchandise
- Make doughnut batter and operate Doughnut machine

Peer Tutor - Savannah College of Art and Design

Jun 2022 - May 2024

- Software tutoring for Maya, Python, Adobe Suite and Math
- Assist students with specific course related concepts and problems
- Maintain consistent and reliable communication with students seeking assistance

Editor in Chief - HoneyDripper - SCAD Student Media

Jan 2022 - Jan 2023

- Maintain website and social media accounts
- Organize and market events
- Exercise final approval on written content
- Produce articles and content on a bi-weekly basis

Collaborative Experience

Butter Designs - Freelance

June 2025

3D Modeler / Visualization

- 3D modeled, textured, and rendered concept designs for a stage production.
- Communicated with the Art Director to complete their vision
- Worked with quick turn around requirements

Furpeezenough - Short Film

Sept 2024 - May 2025

VFX Supervisor

- On set VFX supervisor and script supervisor
- Compositing with After Effects
- Created 3D assets, including modeling, texturing, and rigging a vulture
- Fabricated a vulture hand puppet
- Communicated with director to meet technical and aesthetic requirements

Split! - Hybrid Animation Short Film

Apr 2023 - May 2024

Producer, Technical Director, 3D Artist, 3D Animation Lead

- Managed a team of 20 people
- Consistent communication with crew members about assignments
- Responsible for modeling, texturing, lighting, rendering, face rigging, and compositing
- Draw overs for 3D and 2D animation

Trivial Nights - Short Film

May - Jul 2024

Visual Effects Artist, Background Actor

- Created visual effects for live action footage
- Assisted with crew on set

Education

May 2024

Bachelor of Fine Arts - Animation

Savannah College of Art and Design

Software

Maya
Zbrush
Nomad
Houdini
Nuke
DaVinci Resolve
After Effects
XGen Legacy and Interactive
Blender
Clip Studio Paint
Photoshop
Illustrator
Premiere Pro
Substance Painter
Substance Designer

Technical Skills

Hard Surface Modeling
Organic Modeling
Procedural Modeling
Procedural Animation3D
3D Texturing / Surfacing
Lighting
Compositing
Python
Linux OS

Soft Skills

Organized
Resourceful
Motivated
Efficient
Adaptable

Certification

International Tutor Training Program Certification

College Reading and Learning
Association

2023